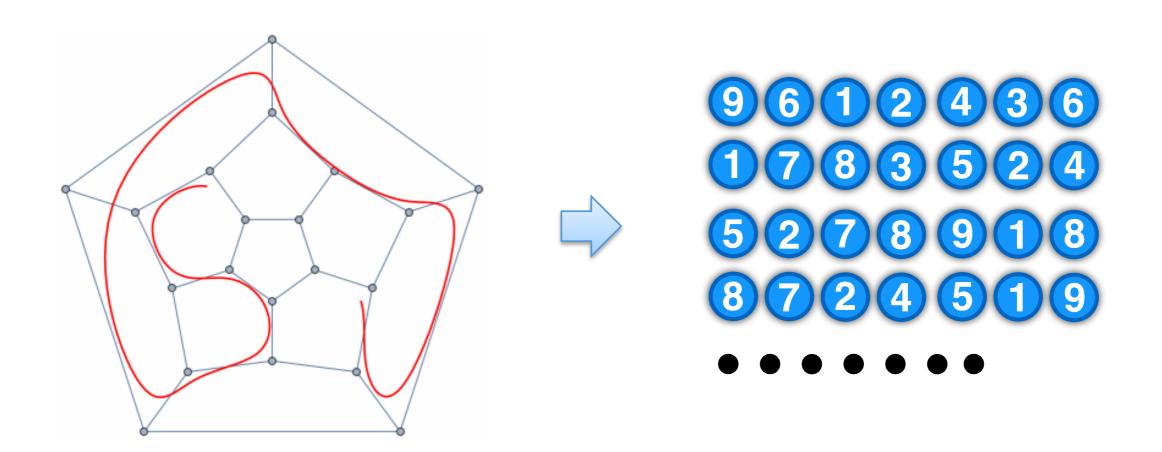


Attributed Random Walks for Graph Recurrent Networks

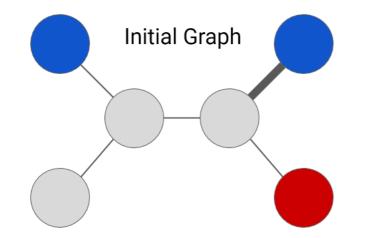
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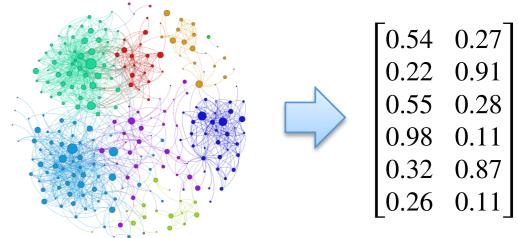
Random Walks in Network Analysis



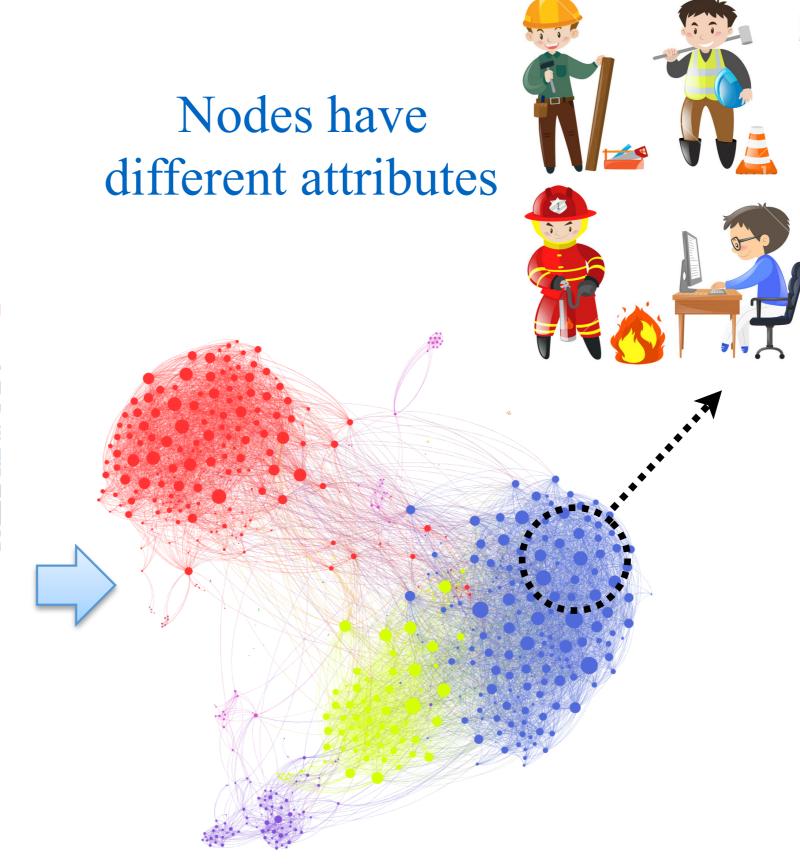
Label Propagation



Network Embedding



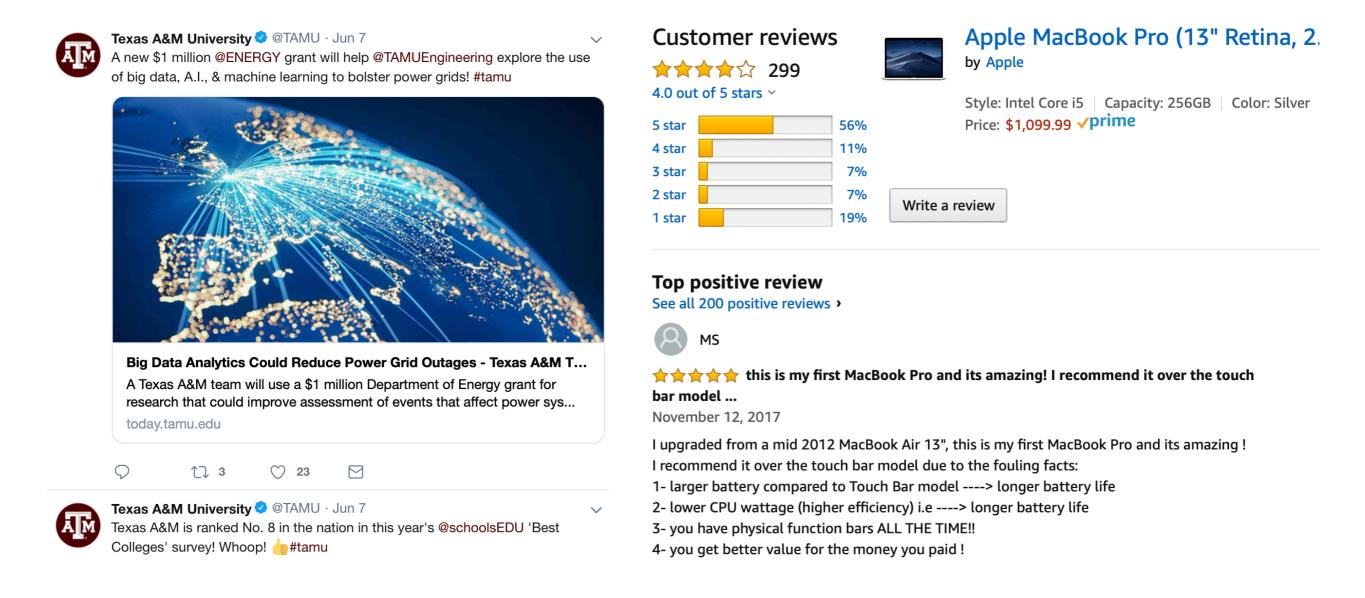
Real-world Systems are Attributed Networks





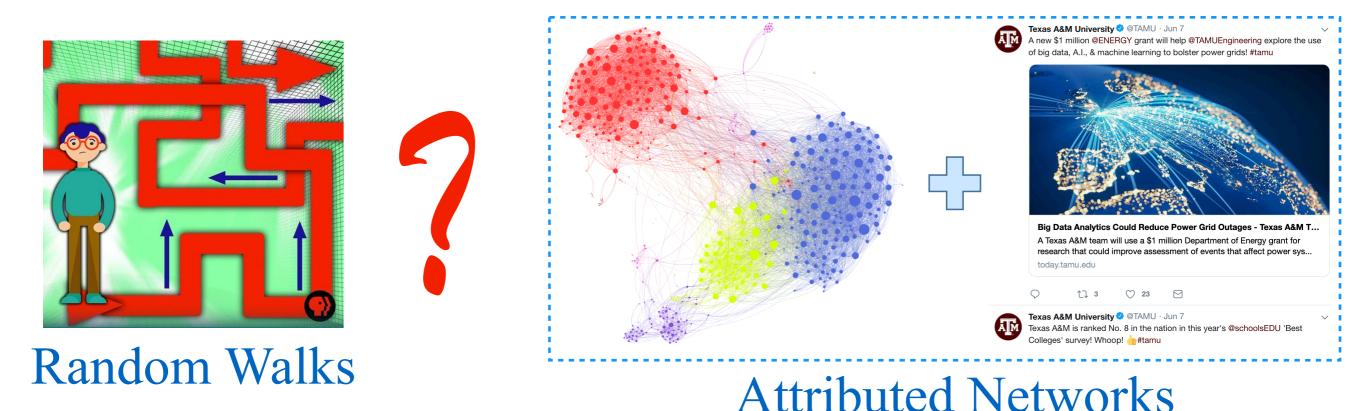


Node Attributes Benefit Random Walks



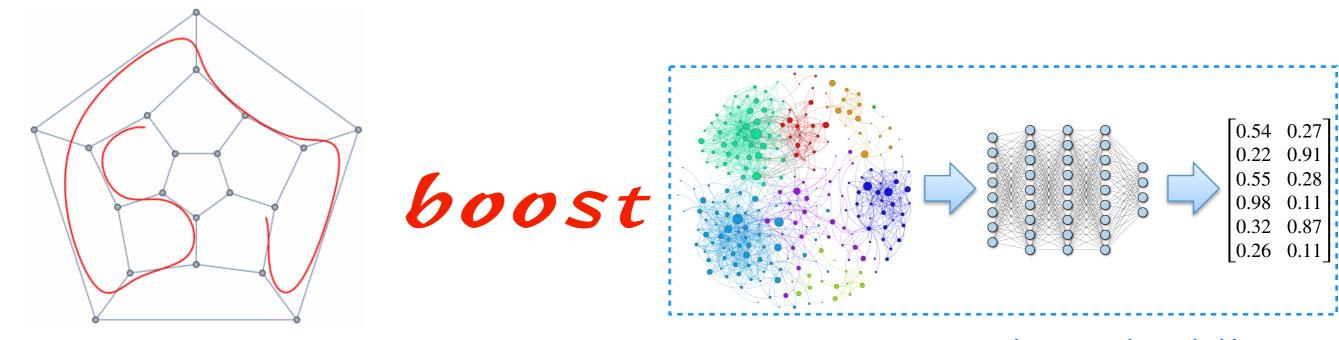
- Node attributes contain plentiful information that complements the network.
- · Bring opportunities to the random-walk-based analysis.

Challenges: Complication & Heterogeneity



- How to develop random walks for attributed networks towards an effective joint information extraction?
- Attributes make node interactions more complicated.
- Attributes are heterogeneous with topological structures.

Random-walk-based Deep Attributed Network Embedding

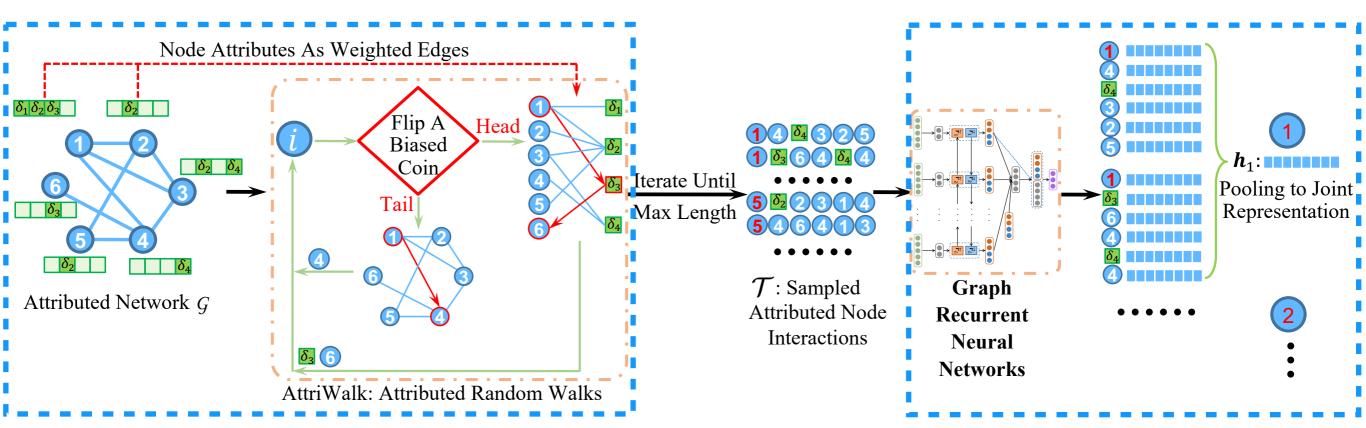


Random Walks on Attributed Networks

Deep Network Embedding

Apply random walks on attributed networks to boost deep node representation learning.

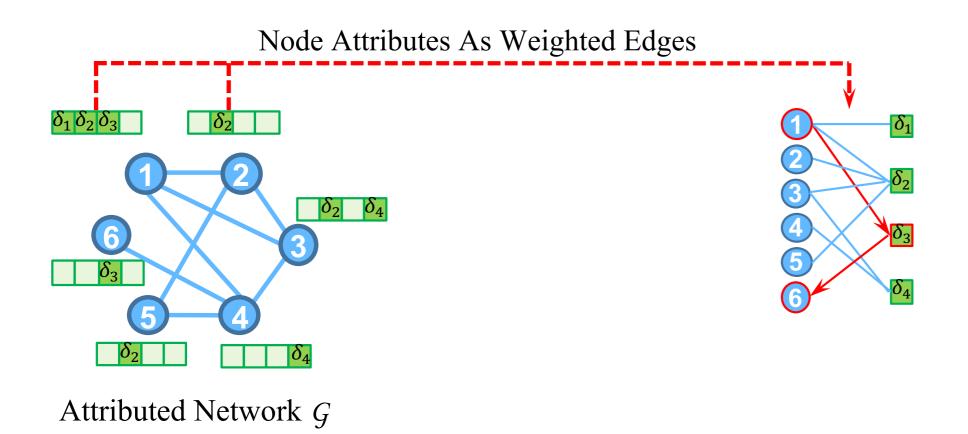
Graph Recurrent Networks with Attributed Random Walks



Component I. AttriWalk

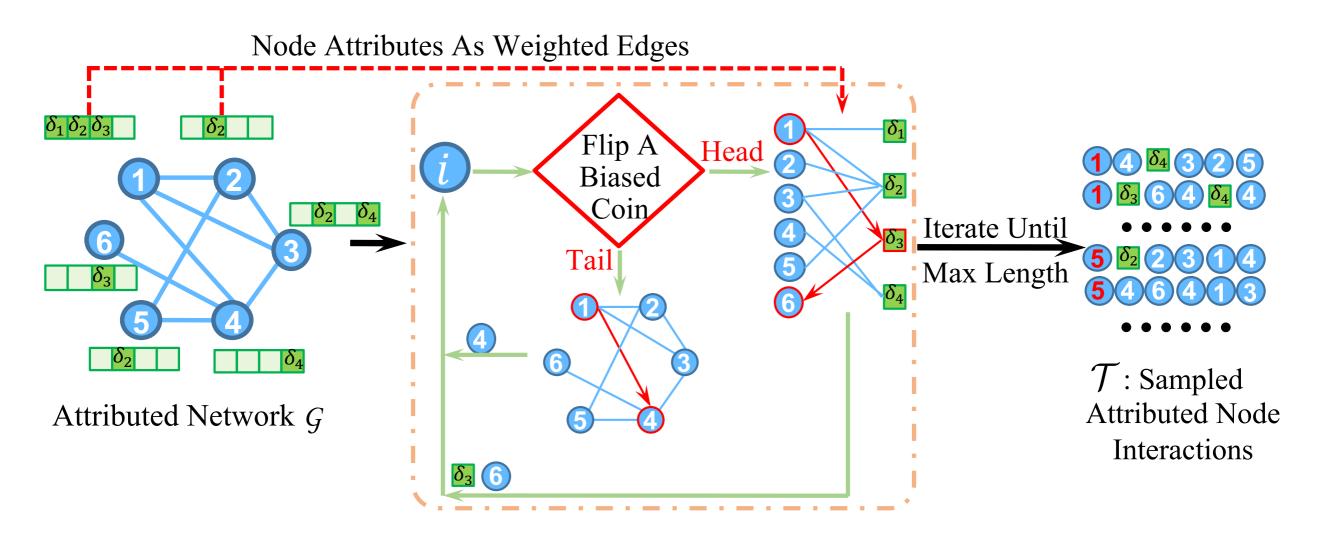
Component II.
Graph Recurrent
Networks (GRN)

Joint Walking Mechanism: AttriWalk



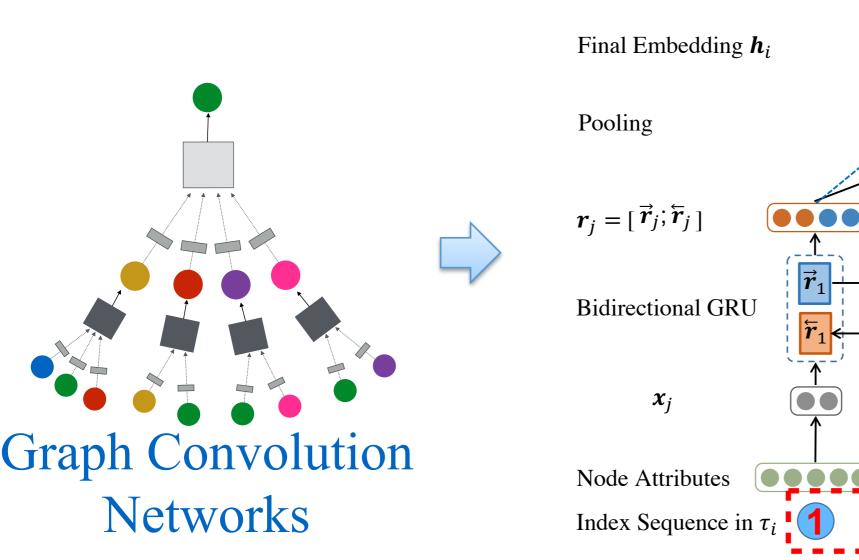
· Consider node attributes as a bipartite network.

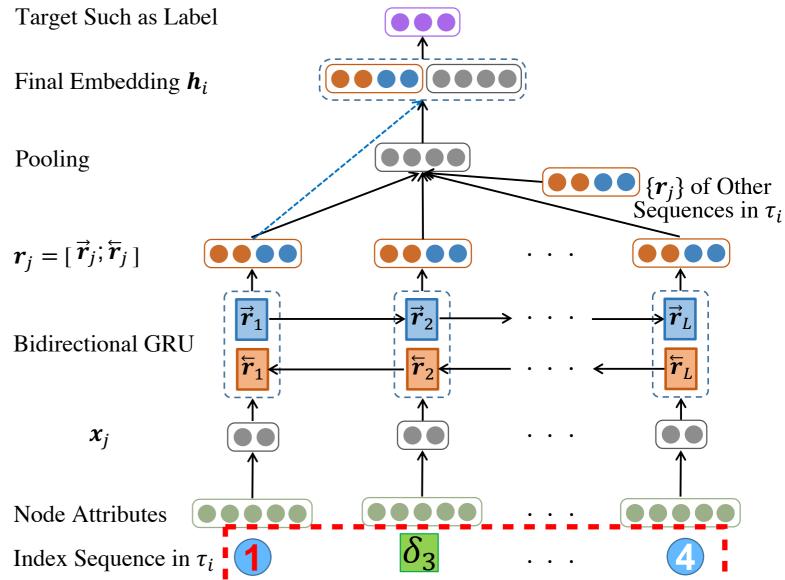
Joint Walking Mechanism: AttriWalk



- Consider node attributes as a bipartite network.
- Use it to propel the walking more diverse and mitigate tendency of converging to nodes with high centralities.

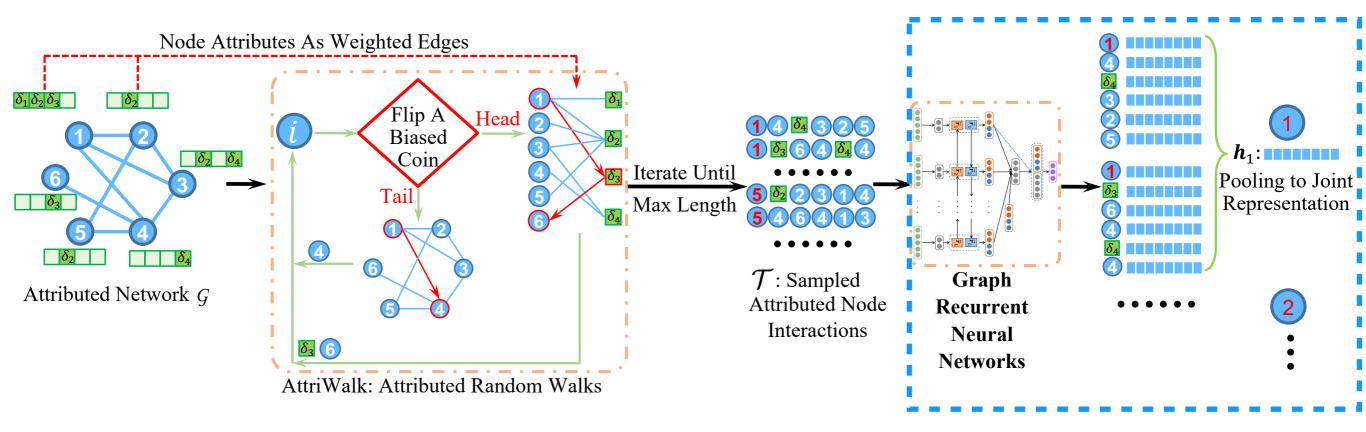
Graph Recurrent Networks





- Advance graph convolution nets to graph recurrent nets.
- Empower node representations to interact in the same way as nodes interact in the original attributed network.

Graph Recurrent Networks with Attributed Random Walks



- Convert the complex attributed node interactions into a series of informative node sequences based on AttriWalk.
- Encode them into unified vector representations via graph recurrent networks.